

Assignment date 25-8-2009
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ASSIGNMENT-3

Write the following program.....

1. To draw a Line using DDA Algorithm.(Dynamic)
2. To draw a Rectangle using DDA Algorithm.(Static)
3. To draw a Hexagon using DDA Algorithm. (Static)
4. Write a DDA Line drawing program using Class. (Dynamic)
5. To draw a Line using Bresenham's Algorithm. (Dynamic)
Note: $|m| < 1$
6. Write a Bresenham's program using Inheritance. (Dynamic)

Note: Program No. 1,4,5,6 written in journal.

